



### TERMS AND CONDITIONS OF THE PROGRAM

#### The season will follow the guidelines and rules of seven a-side netball as set out by NSW Netball

1. Teams may register a minimum of seven players and a maximum of 12, with the minimum age being 16 years
2. To start play, teams must field a minimum of five players of these at least two must be registered with the team
3. Teams can borrow registered players from other teams to avoid a forfeit
4. Each team is required to nominate a captain. The captain will be the liaison contact for the team. No liaison or correspondence will be entered into with anyone other than the team captain.
5. All players are required to have played a minimum of four games for the registered team throughout the season to play in the semi-finals and finals, unless prior approved by the Programs and Events Team Leader for extenuating circumstances only. Forfeited games will not count as a credit toward the four games
6. Games will be 4 x 10 minute quarters, with a rolling clock change over at quarter and three quarter time and two minutes at half time
7. If a team does not show by the end of the first quarter, it will be deemed a forfeit. The team will lose one goal per two minutes if the start time is delayed
8. All players must have paid player registration and insurance individual payments at the commencement of the season.
9. Team payments will be upfront for teams and will be non-refundable
10. Failure to make team payments by the dates specified will result in teams losing their place in the season, with no refunds given
11. If a team forfeits, no forfeit fees will apply however no refunds are given to either team
12. No refunds will be given for team payments
13. If a team withdraws from the season an administration fee will apply
14. Two points is allocated for a win, one point for a draw, no points are awarded for a loss or forfeit, two points for a bye
15. If a team wins by forfeit, the score of the game defaults to 10 – 0
16. If a team forfeits more than three games per season, then on the forth forfeit 1 point will be deducted, on the fifth forfeit 1 point will be deducted, then for every forfeit after that 2 points will be deducted
17. Captains must sign the score sheet after the game to verify the score. Should captains not sign then the score as recorded will be accepted and will be undisputable
18. A minimum of one umpire will be supplied for each game
19. Each team is required to have their own scorer, who must be at least 16 years of age. Please ensure scores are still at the score bench located court side in the centre.
20. Match bibs and balls will be provided by the Centre and must be returned to the umpires at the end of the game
21. ONLY non-marking shoes are allowed in the stadium. Shoes must be supportive netball shoes. No casual walking shoes are permitted.
22. Fingernails must be kept short or netball gloves worn
23. No food or drink is permitted on the court
24. Jewellery must be taped if it cannot be removed, this includes wedding rings and all types of piercing
25. No hats should be worn whilst playing
26. Blacktown Leisure Centre Stanhope has the right to make changes to the draw if required
27. Where an umpire has made a made a call that a player does not agree with, they may approach the umpire at half time or at full time to discuss the call made
28. Players are not allowed to back chat or give disrespectful looks to the umpire throughout the duration of the game. Abuse will not be tolerated.
29. The umpires have control of the game. The decisions given by the umpires shall be final
30. Under no circumstances will a player argue with an umpire, this will result in a player being placed on report. Umpires, in consultation with Centre staff, have the authority to place players on suspension from the Centre. Suspension will result in no refund and a loss of team points.
31. The nominated captain is to liaise with the umpires as required.
32. At the conclusion of a semi-final or final game if the score is a draw, extra time of 5 minutes each way will be applied. Following the extra time, if the result is still a draw, the team to score the next goal will be deemed the winner.
33. All finals games must produce a result. In the event of a draw, teams will be required to change ends and play two extra time halves of 2 minute & 30 seconds. If the game is still a draw, teams will change ends and play till the first goal wins.
34. Blacktown Leisure Centre Stanhope will determine what teams are allocated to each "pool" of teams based upon past experience and number of teams registered if required.
35. Any team enquiry, complaint or dispute may be reported to the Programs and Events Team Leader by the Team Captain only.

I have read and understood the Netball Program rules and program information.

Captains Signature

Date

